



Review Sea of Thieves

Rare

Sea of Thieves is the production of the renowned Rare studios for Xbox One and computers. The title invites us to get out of the logic of most games and instead of having to level up or complete complex missions, we should dedicate ourselves to sailing and working as a team

The return of the British studios Rare was quite an event with the arrival of **Sea of Thieves**. The firm is one of the most famous in the world of **games and applications** since it has among its releases with historical installments such as Donkey Kong Country for Super Nintendo or Golden Eye 007 for Nintendo 64.

It is possible to **play Sea of Thieves** on Xbox One consoles or computers. It is a Microsoft exclusive title which also gives it a special flavor. It is a delivery with very high points in some aspects and others that were not so good in the beginning but the people of Rare managed to improve with the passage of time and the opinions of fans.

Downloading Sea of Thieves means diving into a land of pirates. In this world, cooperation and teamwork will be essential. In fact, we can enjoy the best aspects of the product if we play alongside other people. We will have to collaborate in the work on our boat, carrying out tasks to keep it safe and to be able to reach the mainland. During our trip we may meet other users who are also traveling and there experience the most outstanding mechanics of the game that are the confrontations between people. The battles against other users are very fun and full of adrenaline. We will have at our disposal a variety of curious objects to win the assault on the rival ship.

In addition to fighting enemies, players will have the possibility to carry out missions. These tasks can be accomplished both individually and in groups, but it is worth noting that it is not the best that the delivery of Rare has developed. The problem they have, especially if we play individually, is that the orders are always of the same type and do not vary. They consist of going from one place to another, getting certain specific objects or killing animals or a particular enemy. The lack of content or challenge in missions is due to the increased Sea of Thieves experience going through the journey.

Sailing in the boats that the title presents is the most fun that will happen in your experience with this video game. During the voyages you must use the compass, be aware of the winds to move the sails and do not stop looking at the maps to reach your destination. In addition, the effects they created on the graphics and behavior of water in the sea are an element never seen in electronic games.

If you have a group of friends to enjoy this delivery, you can take full advantage of all the **advantages of Sea of Thieves**. The proposal is designed in such a way that everyone can play with everyone. No matter the level of the other user, everyone has the possibility to share a boat. There is no objective of leveling up as such, but what matters is making purchases of cosmetic-type objects. As we mentioned earlier, here what matters is the trip and not so much the destination or the objective.

When making attacks it is true that the title has some limitations. There are not many weapons available and the mechanics are limited to just attack, defense and dodging enemy hits. However, one of the most creative points is the possibility of using any element of the environment to damage the rival.

Without a doubt one of the most relevant and best worked aspects of the delivery of Rare is what refers to graphics and sound. Both elements are simply excellent. The designs of the characters, the boats and the animations at sea are the best that has been done in recent years in terms of video games. Music and sound effects immerse us at every moment of the trip on our boat.

We are in the presence of one of the most particular titles on the market. It is not characterized by following the general rules of traditional games since here it does not matter so much to level up or pass the missions, but to enjoy every moment on the sea and collaboration with the members of our boat. Sea of Thieves is a proposal that you should give a try.

Pros	Cons
- Excellent for playing with friends. - The environment, graphics and animations are excellent. - The effects of water are something never seen in video games. - Good battles against other players. - Soundtrack.	- Bad progression. - Lack of mission development. - There is not a lot of cosmetics. - Some basic attack mechanics.

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